



National Capital Region Chapter of the
ACM Special Interest Group on Computer Human Interaction

The CapCHI Interactionary

Moderated by **Mike Atyeo**, Neo Insight

The Game

(the interactionary explained)

The "Interactionary" is a special event in which 3 or 4 design teams work for a short time on an interaction design challenge in real time, in a competitive and fun format. It provides the participating teams with the opportunity to contribute to the CapCHI community, as well as an opportunity to show off their design process and skills in an event that is sure to draw a big audience and generate a buzz! The session will be entertaining and educational, demonstrating 'live' some of the less tangible aspects of team design processes, as well as the more formal elements.

Participating Teams

The participating teams are from the following organizations:

- Carleton University
- Cognos Incorporated
- Corel Corporation
- Industry Canada

The Rules

At the Interactionary, each team is given 10 minutes to work on-stage on a design challenge. A panel of judges will highlight and discuss what they see as the most interesting and important aspects of each team's approach. Each team will be scored on a number of categories, including outcome, team communication, and design process. There are rewards for all teams! The audience is also polled for discussion and comment, and to see how their views compare with those of the panel. After the Interactionary, the teams will be expected to assist in providing a permanent record of the event.

A good set of information and resources, including images and records of previous Interactionaries around the world, may be found at: <http://www.uiweb.com/dsports/default.htm>.

About the Moderator

Mike Atyeo is Director of **Neo Insight**, a Design Services company. Prior to this, he spent 15 years as an Interaction Designer and manager, providing product and service design for telecommunications companies in the U.K. and Canada. He led the corporate usability program and implemented user-centered design process improvement at British Telecom, and prototyped innovative service concepts at Nortel Networks. Mike has degrees in Psychology and Computer Science, and has published and presented extensively. He will co-chair the Interactionary session at the CHI 2003 conference in Fort Lauderdale, Florida.

Where and When?

The meeting takes place on **Tuesday, October 22, 2002** at 7:00 pm in the Conference 2 Boardroom at the Nortel Skyline location. Directions and a map can be found at www.capchi.org.

Note: All attending will be required to register with security. Please arrive 5-10 minutes earlier to allow for registering. The meeting fee is \$5 for non-members and free for CapCHI members (\$20 / year).